

## KINEMATICS

### Quantities & Definitions

- 1) **Scalar quantities** are physical quantities that have *magnitude* only.
- 2) **Vector quantities** are physical quantities that have both *magnitude* and *direction*.
- 3) Vector quantities can be negative. Negative means it is in the opposite direction.

	Physical quantity	Definition	Unit
1	Distance, $d$ (scalar)	is the total length covered by moving object regardless of direction of motion.	m
2	Displacement, $s$ (vector)	is the distance measured in a straight line in a specified direction.	m
3	Speed, $s$ (scalar)	is the rate of change of distance travelled with respect to time.	m/s or $\text{ms}^{-1}$
4	Velocity, $v$ (vector)	is the rate of change of displacement with respect to time.	m/s or $\text{ms}^{-1}$
5	Acceleration, $a$ (vector)	is the rate of change of velocity with respect to time.	$\text{m/s}^2$ or $\text{ms}^{-2}$

### Equations of Motion

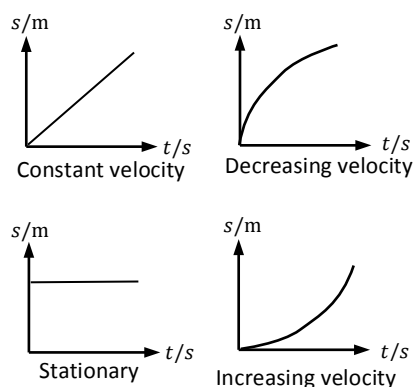
- 1)  $a = \frac{v-u}{t}$  or  $v = u + at$
- 2)  $s = \frac{1}{2}(u + v)t$
- 3)  $v^2 = u^2 + 2as$  (Optional)
- 4)  $s = ut + \frac{1}{2}at^2$  (Optional)

- only applies to uniformly accelerated motion.
- air resistance is negligible.
- assign a direction of positive sign and be consistent throughout the application.

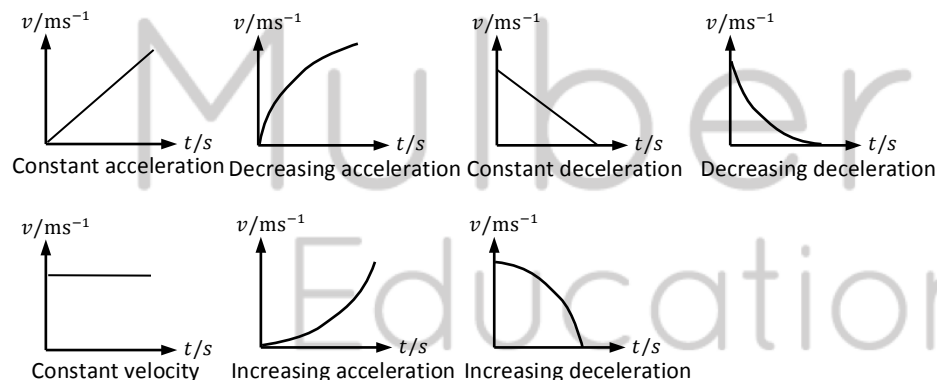
### Graph Types & Descriptions

Graphs	Gradient represent	Area under graph represents
Displacement-time	Velocity	-
Velocity-time	Acceleration	Displacement
Acceleration-time	-	Velocity

#### Displacement-time graphs



#### Velocity-time

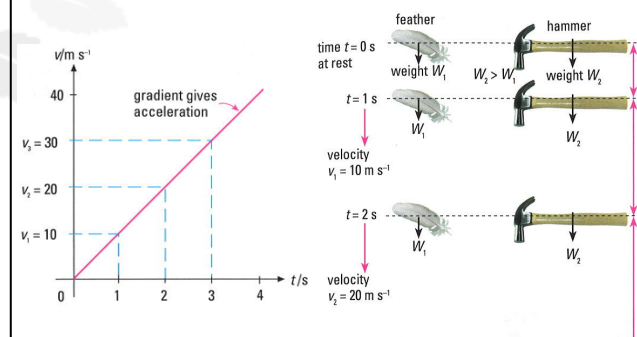


### Free Fall Motion

#### Free Fall Motion (without air resistance)

An object is free falling if it is falling under its own weight only.  
The acceleration is constant at  $10 \text{ m/s}^2$  on Earth and is independent of mass.

$$a = g = 10 \text{ m/s}^2$$



#### Free Fall Motion (with air resistance)

Air resistance is a resistive force (opposes motion). It increases with:

- 1) velocity
- 2) surface area (or size) of objects
- 3) density of fluid

**Terminal velocity** of a free falling object is achieved when the **air resistance is equal to its weight**. The object has zero acceleration.

